Group name: Voodoku

Group members:

* Andrew Nel (17N9007)
* Matthew Hagemann (…)
* Gabriel Muller (…)

Group mentor: [INSERT HERE]

Project Title: Sudoku

Project Description:

We are developing a two player Sudoku game with variable board sizes that tracks and recalls scores.

Instructions for using the Application (allowable actions):

1. Select single player/ multiplayer mode
2. Select board size
3. Select a square and enter a number for your desired choice using the keyboard.

Tools or Concepts Used:

* Two dimensional Arrays
* Classes and Inheritance
* Loops
* Files
* GUI

Our Assumptions: [INSERT HERE]

Our Limitations: [INSERT HERE]